

AYSO AREA 10-S



2013-2014 LEAGUE & ALL STAR PLAYOFF GUIDELINES

**AYSO AREA 10-S
2014 LEAGUE & ALL STAR PLAYOFF GUIDELINES**

These Guidelines do not supersede AYSO Rules and Regulations but are intended to cover those situations not addressed in AYSO Rules and Regulations, which prevail in case of conflict.

All participants (coaches, players, and spectators) in Area 10-S are expected to follow these Guidelines with a positive and sportsmanlike spirit, for the benefit of all the people who participate and play soccer in our respective programs.

The No. 1 priority in AYSO athletic competition is fulfilling the AYSO Mission and Vision statements.

VISION STATEMENT: To provide world class youth soccer programs that enrich children's lives. The **AYSO MISSION** is to develop and deliver quality youth soccer programs which promote a fun, family environment based on our philosophies: **Everyone Plays, Open Registration, Balanced Teams, Positive Coaching, Good Sportsmanship, and Player Development.**

1. Conduct

Taunting, baiting, ridiculing motions or body language, Chasing down, pointing, hollering, chesting-up, trash talking used to incite or intimidate or otherwise getting “in the face” of an opponent, Referee, Official, Spectator, or other designated officials during play, after play or in the general vicinity of the fields, or on any Social Network site, is not acceptable conduct. It will be subject to disciplinary action by the Referee, Area Director, Area Staff, Regional Commissioner, Regional Staff. Further disciplinary actions may be taken by the appropriate Regional Commissioner and/or the Area Director or Section Director.

Each Regional Commissioner shall be responsible for the conduct of their coaches, who in turn shall be responsible for the conduct of their players and spectators, all of whom shall display the most positive aspects of good sportsmanship in keeping with the AYSO philosophy. All of our young people deserve the best examples of sportsmanship and goodwill toward all players and participants and respect should be exhibited at all times to the referees and AYSO officials.

Coaches and parents are the foremost role models in the teaching of good sportsmanship to your athletes, and must play a leadership role in demonstrating appropriate conduct.

2. Coordination

All decisions concerning fields, schedules, re-play or re-scheduling of games due to emergencies, etc., shall be made by the Area Director or designee and shall be final.

3. Eligibility

Only eligible and registered players may play. Each Regional Commissioner is responsible for ensuring the eligibility of the players from their own region. Teams playing non-eligible players shall be subject to removal from competition or forfeiture within the discretion of the Area Director.

4. Player Registration Forms

- A. Coaches need to have with them registration forms with original parent signature and rosters, signed by the Regional Commissioner. E-signature will also be accepted.
- B. Before the start of each match, the coach or coach designee will present the player Registration form of all players shown on the game card to the Area official in charge of team check-in or to the referee on the field. **NO FORM, NO PLAY, NO EXCEPTION!**

5. Roster Changes and Number of Players

Only eAYSO rosters will be accepted for Area playoff participation. Your Regional Commissioner will be forwarding a copy of your roster to Area staff, however, it is wise for you to carry a copy of your roster as well. Please contact your Regional Commissioner for a printed, signed, copy.

No roster changes or additions may be made to any League team after October 31, 2013. Regional Commissioners must report all roster changes up to October 31, 2013 to the Area Director or Designee. Failure to do so may result in player ineligibility. Coaches are responsible for reporting all injuries and player drops to their region as they occur. Failure to report player drops wherein wait-listed players cannot be added prior to the October 31, 2013 deadline or an unfair substitution advantage has been created may, at the discretion of the Regional Commissioner and Area Director, disqualify a team from Area Playoffs or Section Competition. All Star team roster changes after January 1, 2014 must have the prior approval of the Area Director or designee. The maximum number of players per team is as follows: U-10 (7 vs. 7) - 10 players; U-12 (9 vs.9) - 12 players; & U-14 (11 vs. 11) - 15 players. Exceptions to these maximums are at the collective discretion of the Area Regional Commissioners.

6. Coaching Limitations

- A. Coaches, at all times, are expected to set examples of good sportsmanship and shall be responsible for the conduct of their players, parents and spectators.

- B. Coaching shall be limited to positive instruction and encouragement only. Negative comments about referees or opponents will not be tolerated and may subject the coach to disciplinary action or expulsion at the discretion of the Area Director or designee.
- C. Sideline participation shall be limited to two age appropriate trained and certified coaches from each team who at all times shall remain in the designated coaches' area which extends ten yards on either side of the half-line and one yard behind the touch-line.
- D. Coaches and spectators shall not enter the field of play at any time unless requested by the referee. Once on the field, coaches shall absolutely refrain from providing coaching instruction to the team, except to player replacement for the injury.

7. Home Team/Uniform Conflicts

The home team for spectator placement and supplying the three game balls is the team listed first on the schedule. Home team spectators will occupy the north or west side of the field. The home team is responsible for changing jerseys (including the goalkeeper jerseys) in the event of a color conflict.

8. Field Responsibility

- A. It is the responsibility of all teams to set up goals, nets and corner flags when that team has the first match of the day.** It is the responsibility of the coach to secure adult (non-player) assistance in supervising the set up of goals. Players are not permitted to put up goals. *The field shall be set up prior to match time. For any delay, time may be deducted from the match. It is not the field monitor or referee's responsibility to set up goals.*
- B. It is the responsibility of all teams to take down goals, nets and corner flags when that team has the last match of the day.**
- C. It is the responsibility of all teams, coaches, players, and spectators to clean up any trash on their side of the field at the end of the match, or any other time the referee or field monitor makes the request for the safety of the players.

9. Matches

- A. It is expected that each team will play all of its scheduled matches. Failure to do so without a valid and verifiable reason that is communicated in a timely manner may result in disciplinary action against the coach. Within the discretion of the Area Director or Designee.
- B. Matches commence at check-in. All teams must check in at least 45 minutes prior to the scheduled start of the match.

C. U-14 games will consist of two 35-minute halves, U-12 games will consist of two 30-minute halves, and U-10 games will consist of two 25-minute halves.. A match may be shortened by the Area Director or Designee.

D. League and All Star play will be a “pool play” tournament with semi-finals and finals.

1. In pool play all matches that end in a tie will remain a tie.
2. Team standings in pool play will be determined based upon the Following point system:

- **Win = 6 points**
- **Tie = 3 points**
- **Shutout = 1 point**
- **Goal Differential (Up to 3 goals per game)**
 - **Loss = 0 points**
 - **Forfeit Win = 7 points**

(Note: If a team forfeits a game during pool play then all games played against that team will be scored as a forfeit – 7 points)

- **COACH/ Assist. Coach SEND OFF = MINUS 3 Points each**
- **Parent SEND OFF = MINUS 1 point (up to 6 points)**

3. Tie breakers will be used at the end of pool play if necessary to determine 1st and 2nd place teams that will advance to the semi-final round. The following tie breakers will be used:
 1. Red card minus 2 points
 2. Yellow card minus 1 point
 3. Head to Head competition
 4. Goal differential: Maximum of 3 goals
 5. Shootout: penalty kicks from the mark
4. Semi-final matches tied at the end of regulation will go directly to two, full 5 minute overtime periods – no sudden goal victory. If the match is still tied after two complete 5 minute overtime periods then the match will go directly to “Kicks from the Mark”.
5. Championship/Final matches tied at the end of regulation are the same as Semi Final matches.

10. Kicks from the Mark

The following procedures shall apply if kicks from the mark are required:

- A. Kicks from the mark will be in accordance with FIFA Laws and shall be taken from the penalty mark.
- B. Only those players left on the field at the end of play in the final overtime period may participate in kicks from the mark. When a team finishes the match with a greater number of players than their opponents, they shall reduce their number of players to equal that of the opposing team.
- C. Team captains will participate in a coin toss to determine which team shoots first. The team that wins the toss has the choice to shoot first or second.
- D. The first five (5) players from each team shall take alternate shots, each upon a whistle from the referee. If the match remains tied after the first five shooters from each team, a one vs. one shootout will take place from that point on until a winner is determined.

11. Number of Players, 3/4 Play Rule, Grace Periods and Rescheduling

- A. For U-14 (11 vs. 11) a minimum of seven (7) eligible players shall constitute a team. U-12 (9 vs. 9) play requires a minimum of 6 players, and U10 (7 vs. 7) a minimum of 5 players. A scheduled match shall not commence, nor be continued, if one or both teams cannot field a team.
- B. Each player must play 3/4 of each match prior to any player playing a full match. In the event that the number of players on the team prevents each player from playing 3/4 of each match, then any player who plays less than 3/4 of the match must play 3/4 of the subsequent match before any player shall play the entire match. Additionally, no player shall play a second game of ½ a match until all players on the team have played a game of ½ a match. Players with documented injuries or absence during the match are exempt from this rule. Any team that does not follow a ¾ play rule for 10.B may result in forfeiture of a “win” or coach expulsion for a “Loss”.**
- C. Goalkeepers may play the entire match in goal, unless they must be substituted to accommodate ¾ play rule described in 10B.
- D. A grace period of up to ten minutes may be granted by the Area Director or Designee, to allow additional time for a team to field at least the minimum number of players listed in 10A. If, after the grace period has expired, a team still has an insufficient number of players, the Area Director or Designee may terminate, suspend or further delay if one or both teams are not ready to play. All matches must end prior to the scheduled start of the next match.

- E. Matches canceled due to weather or other natural causes may not be feasible to reschedule. All questions regarding rescheduling, including decisions on forfeits will be within the discretion of the Area Director, whose decision will be final.

12. Uniforms

Every player shall wear a matching team uniform which consists of matching jersey, shorts and socks as provided by their region. Metal braces, studs, earrings and any other hard or metal jewelry or other objects including string friendship necklaces and bracelets are not allowed. No bandanas are allowed. The goalkeeper shall not wear hard brimmed hats or Jersey's with inappropriate logos. No player shall have painted decorations on their face or arms.

13. Game Cards

Game cards MUST be filled out in number order with EVERY player (first and last names) on the team listed. Illnesses, injuries, or other absences MUST also be noted on the game card. Coaches must sign game card to verify substitutions after a match. A Team "win" may be forfeited or a team "loss" may result in Coach suspension if the team was found to have improper substitution.

14. Substitution

- A. Except for injury, tardiness and game conduct issues, all players must play at least three quarters (3/4) of all games. (See Item 10B) Regular substitutions are to be made at the quarter break, approximately halfway through the first half and approximately halfway through the second half, when the referee, at a natural stoppage in play, shall halt the game and the assistant referees will indicate on the line-up card the substitutions.
- B. Players (excluding goal keepers) who become injured and is seen on the field by the coach or parent must be removed from the field. They may be substituted for, or the team may elect to play short. The injured player will be allowed to re-enter the field with the referee's permission and signal. A goal keeper may be treated on the field and not be substituted for. A Coach must enter the field when requested by the Referee for the safety of the player. A player who has a suspected "Head Injury" may be removed by the team Coach, Parent, Referee crew of the match, field E.M.T, or any Area Staff members for the safety of the player. That player may not return to the field until cleared by a medical release to play.
- C. Substitutes must be reported to the assistant referee before entering the field of play and must enter at the halfway line. The player leaving the field must do so before the player entering the field will be allowed to enter the field. At no time may a coach, assistant coach, player, substitute, or parent enter the field without first obtaining the referee's permission.

- D. **After obtaining the referee's permission**, a goalkeeper may change with another player on the field at any stoppage in play. A stoppage in play shall occur when the ball is out of play, such as after an injury or a goal is scored, throw-in, or goal kick. Goalkeeper changes are permitted before the taking of a penalty kick only with a player already on the field and with the referee's permission.

15. Disciplinary Action

The provisions of Paragraph 14, Disciplinary Action, are intended to cover the Area 10-S League and All Star playoffs.

- A. **Violent conduct, use of offensive, insulting or abusive language or action, serious foul play, and/or disruptive conduct toward opponents, referees or officials will not be tolerated.** It is the responsibility of each coach to counsel their players and spectators regarding positive and sportsmanlike conduct at all times. It is not the referee's responsibility to control unruly players and spectators – **it is the responsibility of the coach!**

Coaches must take swift action during the course of the match if one or their players begins to show signs of disruptive or unsporting behavior towards an opponent or an official. This action should include warning and/or removing the player from the field of play until the coach is satisfied that the player is capable of resuming participation in the match.

If the player's conduct does not warrant re-entry into the match, the coach shall inform the assistant referee who shall note it on the game card and report it to the Area Director, or Designee, at the end of the match (if the player did not play in half of the match).

Players, spectators, and coaches who are asked to leave the match shall leave the field and the area around the field immediately. Players shall be accompanied by a parent or guardian. The referee shall, with discretion, suspend the match until departure is complied with, or shall terminate the match, if necessary.

- B. Coaches or designees who are sent off from a match for violent conduct will be suspended from participation in **ALL** subsequent matches for the remainder of the playoffs.
- C. Players who are sent off from a match for violent conduct and/or serious foul play may, upon the Area Director's evaluation, receive additional game suspensions or full suspension from participation in all subsequent matches for the remainder of the playoffs.
- D. Players, coaches or spectators who are sent off prior to, during or after a match for any other reason will be suspended from all participation in the remainder of the match and from the entire NEXT match, League or All-Stars. The Area Director may choose to extend the suspension beyond the next match. Additionally, a region may choose to extend the

suspension beyond the next match and is encouraged to closely monitor the behavior of their teams.

It is the responsibility of the Area Director or Designee to notify the Regional Commissioner of player and coaching suspensions. The RCA and RRA of the host region will be notified of any suspensions to be carried out in matches scheduled in their parks. Upon Area notification, it is the host region's responsibility to advise the referee of the suspension. However, full responsibility to ensure that game suspensions are carried out rests with the team's Regional Commissioner or their Designee.

It is the responsibility of the Regional Commissioner to ensure that the coach and/or player is aware of the suspension prior to the team's next match.

- E. Any player or coach who seeks another player, spectator, referee or official for the purpose of taunting, fighting or threatens the well-being of a player, spectator, referee or official either before, during or after a match either on or in the vicinity of the playing fields or parking areas, including adjacent streets, or "social networking sites" will be suspended from all further play during the playoffs.
- F. Players accumulating a total of two (2) red cards or "send-offs" may be ineligible for any further participation for the remainder of the Area League or All Star playoffs. Players accumulating a total of three (3) yellow cards or "cautions" will be suspended for their next game. Multiple yellow cards in the area of dissent and persistent infringement will be reviewed with particular concern.
- G. Player's who receives an accumulation of two (2) red cards resulting from multiple yellow cards during the Area Playoffs will be reviewed by the player's region to determine eligibility for further participation in competition.
- H. An accumulation of three red cards resulting from multiple yellow card issuances will result in immediate disqualification for the remainder of the Area playoffs.
- I. Coaches accumulating two "send offs" will be ineligible for any further participation for the remainder of the Area League or All Star playoffs.
- J. Any player receiving a caution (yellow card) **does not** have to be substituted for but may be if the coach feels it is necessary. See F and G for the consequences of accumulating yellow cards.
- K. If any player or coach who has been suspended under these Guidelines is found to have participated in a match from which he or she was suspended under these Guidelines, that team shall forfeit that match and the player or coach shall be suspended for an additional match. Any offending coach may be suspended for the balance of the playoffs at the discretion of the Area Director.

- L. Any team (which definition shall include players, coaches and their spectators) causing the termination of two matches for disciplinary reasons will be suspended for the remainder of the playoffs.

16. Referee Game Misconduct Reports and Other Disciplinary Reports

- A. Referees shall submit a written report (Referee Game Misconduct Report) in the event of: (1) All red and yellow cards; (2) Any conduct by coaches or spectators that interfere with the control of the match; (3) Abuse of the AYSO minimum play rules which may come to the attention of the referee; and, (4) Any other action which the referee may determine merits a report.
- B. Referee Game Misconduct reports must be filed with the Area Referee Administrator or designee. **The referee team is responsible for the completion of the Referee Game Misconduct Report as soon as possible and prior to leaving the field for the day.**

17. Match Results/Game Cards

It is the responsibility of every coach to verify the score and substitutions after each match. All coaches are required to sign their game card after each match.

It is the responsibility of every referee team to turn in all game cards to the Area Director or designee soon as possible after completion of their match. All game cards must be completely and clearly filled out and signed by all members of the referee team.

18. Protests

While constructive input is always welcome, **APPEALS AND PROTESTS WILL NOT BE CONSIDERED.**

Thank you for your compliance with the letter and the spirit of these guidelines.

Area 10-S Coach Administrator: Robert Benavidez
Benavidez.rl@gmail.com
Cell: (661) 609-2499

Area 10-S website: <https://sites.google.com/site/section10areas/home>

Date(s):

League: Saturdays January 11,18,25, 2014 February 1, 2014

All-Star: Sundays January 12,19,26, 2014 February 2, 2014

Locations:

Arroyo Seco Junior High School
27171 N. Vista Delgado Drive

Rio Norte Junior High School
28771 Rio Norte Drive

Valencia Heritage Park
24155 Newhall Ranch Road